Curriculum Overview for Year 1 ~ Autumn Term 2019

Reading

- Discuss the significance of book titles and events.
- Be encouraged to link what is read or heard read to own experiences.
- Recognise and join in with predictable phrases.
- Predict what might happen on the basis of what has been read so far.
- Apply phonic knowledge and skills as the route to decode words.
- Read aloud accurately books that are consistent with own developing phonic knowledge and that do not require use of other strategies to decode words.

English

Writing

- Write sentences by composing a sentence orally before writing it.
- Discuss own writing with the teacher or other pupils.

Spelling

- Attempt to spell words phonetically containing each of the 40+ phonemes already taught, as appropriate.
- Begin to learn how to spell common exception words and days of the week.

Handwriting

• Sit correctly at a table, holding a pencil comfortably and correctly.

- Form lower-case letters correctly.
- Form capital letters and digits 0-9 correctly.
- Understand which letters belong to which handwriting 'families' and practise these.

Vocabulary, Gramma and Punctuation

- Leave spaces between words.
- Begin to punctuate sentences with a capital letter and a full stop.
- Use a capital letter for names of people and the personal pronoun T.
 - Join words and join clauses using 'and'.

Art & Design

- Use drawing, painting and sculpture to develop and share ideas, experiences and imagination.
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to own work.

Computing

- Understand what algorithms are; how they are implemented as programs on digital devices and that programs execute by following precise and unambiguous
 - Create and debug simple programs.
 - Use logical reasoning to predict the behaviour of simple programs.
 - Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Number: Place Value

- Count to 20 forwards and backwards from any given number.
- · Count, read and write numbers to 20 in numerals and words. •
- Identify and represent numbers using objects and pictorial representations including the number line and use the language of equal to, more than, less than (fewer), most and least.
- Given a number, identify one more or one less.
- Count in multiples of twos and fives.

Mathematics

Number: Addition and Subtraction

- Represent and use number bonds and related subtraction facts (within 10).
- Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.
- Add and subtract one digit numbers (to 10) including zero.
- Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems.

Geometry: Shape

- Recognise and name common 2-D shapes, including rectangles (including squares), circles and triangles.
- Recognise and name common 3-D shapes, including cuboids, pyramids and spheres.

Design & Technology

- Design purposeful, functional, appealing products based on design criteria.
- Generate, develop, model and communicate ideas using a range of methods.
- Explore and evaluate a range of existing
 - Select from and use a range of tools, equipment and materials to perform practical tasks.
- Evaluate ideas and products against design criteria. • Explore and use mechanisms such as levers, sliders,
- wheels and axles in products.

Geography

- Name, locate and identify the four countries and characteristics of capital cities of the United Kingdom.
- Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country.
- Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world.
- Use simple fieldwork and observational skills to study the human and physical geography of our school.

PSHE &

Citizenship

Music

Myself and My Relationships:

- Beginning and Belonging; Family and Friendships;
- Anti-bullying.

Whole School celebration of 'Friendship Week' in November

Use voices expressively and creatively by singing songs and speaking chants and

- Play tuned and untuned instruments musically.
- Listen with concentration and understanding to a range of high-quality music.
- Experiment with, create, select and combine sounds.

Science

Working scientifically:

- and recognise that they • Ask simple questions can be answered in different ways.
- Use simple equipment to carry out close observations and perform simple tests. Identify and classify.
- Gather and record data to help in answering questions.

Seasonal Changes:

- Observe changes across the four seasons.
- Observe and describe weather associated with the seasons and how day length varies.

Plants:

- Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees.
- Identify and describe the basic structure of a variety of common flowering plants, including trees.

History

- Use common words and phrases relating to the passing of time.
- Identify similarities and differences between ways of life in different historical periods.
 - Ask and answer historical questions.
 - Understand some of the ways in which we find out about the past and identify different ways in which it is represented.
- Learn about changes within living memory.

Physical

Education

- Master basic movements including running, jumping, throwing and catching.
- Participate in team games, developing simple tactics for attacking and defending.
- Develop balance, agility and co-ordination and begin to apply these to dance activities.
- Perform dances using simple movement patterns.

Games and Dance

Religious

Education

- Understand what it means to belong to a family, club, school and faith, including baptism.
- Explore why gifts are given, linked to the festivals of Christmas and Hanukkah.

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