

Curriculum Overview for Year R ~ Spring Term 2018 (Out of this world! ~ Shape, space & colour!)

Personal, Social & Emotional Development

- Re-visiting our JYS Code of Conduct - showing understanding of other peoples' needs including the adults who work in our school.
- Introducing our House Team system and 6 learning qualities.
- Thinking about resolutions for the New Year - What can we do now? What would we like to get better at?
- Trying out new activities and selecting resources from the classroom independently.
- Explaining own knowledge and understanding, and asking appropriate questions of others.
- Describing 'self' in positive terms and talking about abilities.
- Talking about emotions.
- Enjoying the responsibility of carrying out small tasks.
- Thinking about how we are different to aliens, and similar and different to others.
- Beginning to be able to negotiate and solve problems without aggression, e.g. when someone has taken a toy they want to play with.



Communication & Language

- Listening to and responding to ideas expressed by others in conversations or discussions.
- Using talk to connect ideas, explaining what is happening and anticipating what might happen next.
- Introducing storylines or narratives into their play.
- Using language to imagine and recreate roles and experiences in play situations.
- Listening and responding to instructions involving a two-part sequence.
- Understanding humour, e.g. nonsense rhymes, jokes.
- Being able to follow a story without pictures or props.
- Maintaining attention, concentrating and sitting quietly during appropriate activities.



Physical Development

- Moving with control and co-ordination over, under and through small apparatus.
- Using small and large equipment.
- Describing changes to body after being active.
- Discussing how exercise can help to keep us healthy.
- Creating and tasting a stir fry.
- Chinese Dragon Dance - dancing in time with music and creating their own movements to music.
- Engaging in activities that require hand-eye co-ordination and developing fine motor skills.
- Participating in Funky Fingers activities, Disco-dough and Brilliant Brain Gym sessions.
- Using simple tools to effect changes to materials.
- Holding a pencil between thumb and two fingers, no longer using whole-hand grasp.



Literacy – Reading & Writing

- Responding to stories/answering questions etc.
- Imagining and recreating roles.
- Space station/spacecraft role-play.
- Sequencing stories.
- Writing for a purpose e.g. about aliens and space.
- Concentrating on the correct cursive letter formation of all letters.
- Practising different formation of letters using media.
- Continuing to show an awareness of rhyme.
- Continuing to learn to orally blend and segment words on their own or within sentences depending on ability.
- Writing instructions, e.g. How to make a Chinese lantern.
- Exploring Chinese symbol writing.

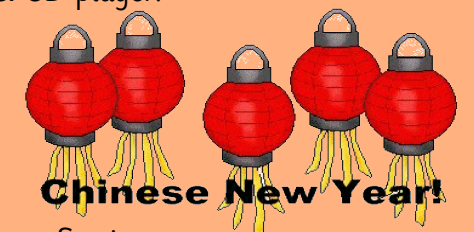
Mathematics

- Counting to at least 30 then to 50/100.
- Recognising and ordering numbers.
- Learning to write numbers to 10 and beyond.
- Beginning to say which number is 'one more' or 'one less' than a given number.
 - Using the terms 'more' and 'less'
- Recognising and describing 3D shapes linked to rockets and planets.
- Learning to use a number line.
- Measuring in relation to weight.



Understanding the World

- Using BeeBots.
- Asking why things happen and how they work. Exploring sound and music.
- Using ICT to support learning - using a digital camera, iPads & CD player.
- Continuing to use 'paint' programs.
- Learning about Chinese New Year.
- Tasting new foods.
- Talking about people in different countries and discussing similarities and differences.
- Learning about Tim Peake and his visit to the International Space Station.



Chinese New Year!

Expressive Arts & Design

- Exploring 2D and 3D art.
- Making rockets and space pictures.
- Moving to music and singing songs.
- Music Express - 'Chinese New Year' unit.
- Making aliens using mixed media.
- Making paper lanterns for Chinese New Year.
- Role play – using various resources and areas e.g. dressing up, kitchen.
- Creating own costumes using available resources.
- Making instruments, exploring sounds and singing songs, e.g. '5 Little Men in a Flying Saucer'.

