

# Curriculum Overview for Year R ~ Autumn term 2019

## Personal, Social & Emotional Development

- Starting school.
- Separating from main carers.
- Circle time – Myself and My Relationships - Beginnings and Belonging plus 'What makes a good friend?'
- Making friends/forming positive relationships with adults and peers.
- Trying new activities.
- Working and playing together.
- Listening and taking turns.
- Beginning to understand their feelings and those of others.
- Respecting and learning to follow school rules.
- Learning about our school values – Aspire ~ Respect ~ Enjoy.
- Learning about the environment and keeping safe.
- Following instructions from adults.
- Putting toys away and respecting property.



## Communication & Language

- Listening to and following instructions.
- Following directions given by an adult.
- Joining in with repeated refrains and phrases in rhymes and stories.
- Listening to and responding to ideas expressed by others in conversations or discussions.
- Using talk when pretending that objects stand for something else in play, e.g. 'This box is my castle.'
- Using talk to connect ideas, explaining what is happening and anticipating what might happen next, recalling and reliving past experiences.



## Physical Development

- Moving around our school.
- Stopping and starting on command in class and during PE.
- Dressing and undressing with increasing independence.
- Toileting, and washing and drying hands independently.
- Listening for instruction, following rules – classroom, outside play, big bikes rules.
- Moving to music. How does it make us feel? – Illustrating feelings with our bodies.
- Acting out nursery rhymes e.g. 'The Grand Old Duke of York', 'Humpty Dumpty'.
- Participating in Forest School sessions to develop gross motor skills and 'Disco Dough' to develop fine motor skills.
- Developing fine and gross motor skills, e.g. threading, colouring neatly within enclosed lines, cutting and sticking, pencil control, manipulating play dough and clay to achieve a planned effect.
- Working on spatial awareness, warming up, cooling down, listening and moving in different ways, using different parts of their bodies. Noticing changes in the body when we are hot, cold, hungry, thirsty etc.

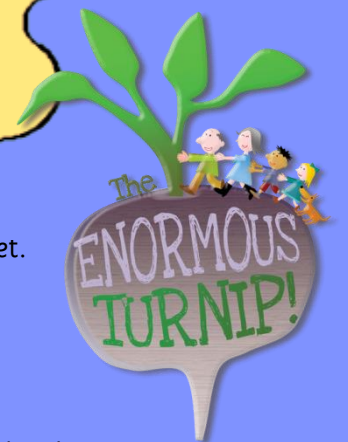


## Literacy – Reading & Writing

- Using illustrations as clues to tell a story.
- Discussing main characters (e.g. from the Oxford Reading Tree books), events and story settings in a range of texts to include 'The Gingerbread Man', 'The Enormous Turnip' and 'The Little Red Hen'.
- Initial letter sounds (Jolly Phonics and Floppy's Phonics).
- Sequencing stories in order and acting them out.
- Holding books the correct way up and turning pages.
- Knowing that print carries meaning and is read from left to right and top to bottom.
- Reading high frequency words.
- Hearing rhyming words.
- Recognising and writing own name.
- Learning the correct letter formation.
- Using the interactive whiteboard and simple computer programs to support phonics and reading.
- Non-fiction texts will be introduced. We will find out about autumn and Harvest.

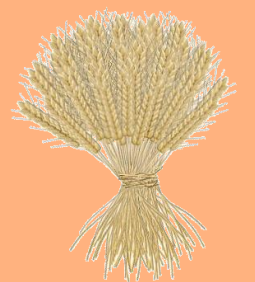
## Mathematics

- Counting to 10 and beyond, in order.
- Counting up to 10 objects reliably.
- Recognising numbers to 10 and learning to write numbers to 10.
- Matching numerals to quantities.
  - Understanding that numbers identify how many objects are in a set.
  - Joining in with and singing number songs and rhymes.
  - Finding 1 more than, 1 less than a quantity or number.
  - Leaf printing and repeating patterns.
  - Collating leaf colours in a pictogram.
  - Recognising 2D shapes and using mathematical language to describe them.



## Understanding the World

- Finding out about the classroom and school.
- Getting to know new people.
- Looking for signs of autumn, such as leaves, conkers, acorns, spider webs, migrating birds, hibernating animals and insects.
- Finding out about the Harvest Festival, wheat & flour.
- Finding out about other celebrations that are special to us, e.g. birthdays.
- Finding out things at home and sharing knowledge at school.
- Learn how to use the interactive whiteboard and computers.



## Expressive Arts & Design

- Role play – using various resources and areas e.g. kitchen, dressing up.
- Colour mixing.
- Cutting, sticking and exploring different materials and techniques e.g. paints, pastels, chalks etc.
- Making wheat impressions in clay.
- Working with food – exploring fruit and vegetables, designing and decorating gingerbread hens.
- Looking at the works of Giuseppe Arcimboldo.
- Listening to songs, singing and acting out nursery rhymes.
- Listening to and acting out familiar stories.
- Joining in with dancing and ring games.
- Imitating and creating movement in response to music.

